

# STAR WARS: KNIGHTS OF THE OLD REPUBLIC

Name: \_\_\_\_\_ Player: \_\_\_\_\_  
 Class: \_\_\_\_\_ Level: **1** Species: \_\_\_\_\_  
 Age: \_\_\_\_\_ Gender: \_\_\_\_\_ Height: \_\_\_\_\_ Weight: \_\_\_\_\_ Destiny: \_\_\_\_\_

Ability	Score	Modifier	½ Level+ Modifier
<b>ST</b> rength	10	0	0
<b>DE</b> xterity	10	0	0
<b>CON</b> stitution	10	0	0
<b>INT</b> elligence	10	0	0
<b>WIS</b> dom	10	0	0
<b>CHA</b> isma	10	0	0

Speed **6** Initiative **0**  
 Base Attack \_\_\_\_\_ Force Pts \_\_\_\_\_  
 Perception **0** Destiny Pts \_\_\_\_\_

**Armor Worn** \_\_\_\_\_  
 Max Dex Bonus \_\_\_\_\_  
 Reflex bonus \_\_\_\_\_ Fort bonus \_\_\_\_\_ Will bonus \_\_\_\_\_  
 Use in place of level bonus to REF: ☐ Use half of armor bonus to REF: ☐

**Normal** ☐  
 -1 To all defenses, attacks, skill and ability checks.  
 -2 To all defenses, attacks, skill and ability checks.  
 -5 To all defenses, attacks, skill and ability checks.  
 -10 To all defenses, attacks, skill and ability checks. Move at half speed.  
**HELPLESS** ☐  
 Unconscious or disabled.

Defenses	10 + hit + modifier + class + misc	Class Bonus	Misc
Fortitude	<b>11</b>		
Reflex	<b>11</b>		
Will	<b>11</b>		

**Hit Points** \_\_\_\_\_ **Current** \_\_\_\_\_  
**Damage Threshold** **11** Fort **11**  
 Misc \_\_\_\_\_

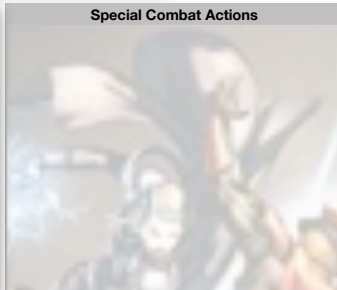
Experience **0**  
 Next Level **1,000**  
 Dark Side Pts \_\_\_\_\_  
 Max **10**

Weapon	Atk	Damage	Stun	RoF	Type
Notes:					
Notes:					
Notes:					
Notes:					
Notes:					
Notes:					
Notes:					

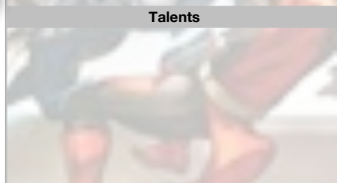
## Feats & Racial



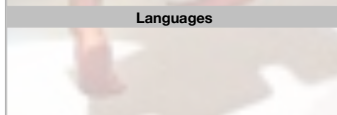
## Special Combat Actions



## Talents



## Languages

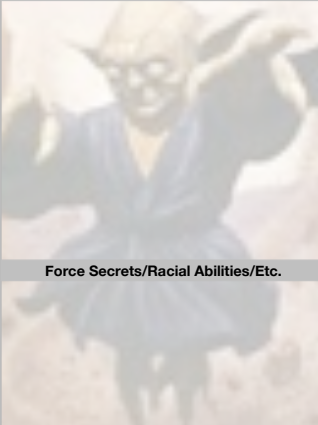


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[illegible]

Skills	Skill Bonus	Ability	Trained	Skill	
	1/2 level + modifier + trnd + focus + misc			Focus	Misc
Acrobatics	0	DEX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Climb	0	STR	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Deception	0	CHA	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Endurance	0	CON	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Gather Information	0	CHA	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Initiative	0	DEX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Jump	0	STR	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Knowledge (choose)	0	INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Knowledge (choose)	0	INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Knowledge (choose)	0	INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Knowledge (choose)	0	INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Knowledge (choose)	0	INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Knowledge (choose)	0	INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Mechanics	0	INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Perception	0	WIS	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Persuasion	0	CHA	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Pilot	0	DEX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Ride	0	DEX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Stealth	0	DEX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Survival	0	WIS	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Swim	0	STR	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Treat Injury	0	WIS	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Use Computer	0	INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Use the Force	0	CHA	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

**Force Techniques/More Feats & Talents**



**Force Secrets/Racial Abilities/Etc.**

[illegible]

Total	0
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Notes